

Summary of Open Burning of Landscape Waste Regulations

McHenry County Public Health Ordinance

Effective April 1, 2008

View a copy of the Ordinance:
www.mcdh.info
or call 815.334.4585



This Ordinance applies to all areas of McHenry County.
If you live in a city with more stringent restrictions, the more restrictive rules apply.

PROHIBITED AT ALL TIMES

- Burning of manure, garbage, litter, etc. on any property in McHenry County.
- Burning of landscape waste within 100' of a habitable structure (i.e. residence, school, etc).
- Burning of landscape waste within 50' of a non-habitable structure (i.e. detached garage, barn, etc).

RESTRICTIONS WHEN GREATER THAN 100' FROM A HABITABLE STRUCTURE AND 50' FROM A NON-HABITABLE STRUCTURE

- Only landscape waste and only on the property where the landscape waste was generated
- Only during the months of April, May, Oct. and Nov. - on weekends only
- Only between dawn and dusk
- Only when the winds are less than 10 mph
- Must be supervised by an individual at least 18 years of age
- A fire extinguisher, garden hose or water source must be available at the burning site

500' EXEMPTIONS:

Burning of on-site generated landscape waste 500' or greater from a habitable structure is allowed:

- 1) During any month of the year
- 2) On any day of the week
- 3) At any time of the day

NOTE: All other prohibitions / restrictions apply.

OTHER EXEMPTIONS

- Recreational fires; not larger than 3'x3'x3', and excludes leaves, grass or shrubbery clippings
- Ceremonial fires (bonfires) larger than 3'x3'x3', and excludes leaves, grass or shrubbery clippings; permit required from McHenry County Department of Health
- Habitat Reclamation or Firefighter Training

ENFORCEMENT

Any officer of the McHenry County Department of Health, law enforcement agency, fire department or fire protection district is authorized to enforce the provisions of this Ordinance.

McHenry County Department of Health
Environmental Division
2200 N Seminary Ave
Woodstock, IL 60098
www.mcdh.info
815.334.4585

